



# 7b.042.SBU - Immersive Data Visualization

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Project Start: 6/1/2018				End Date: 5/30/2019				Project Budget: \$40,000				Spent: \$15,000			
<p><b>Project Summary:</b> In this project, we developed a framework for the immersive visualization of healthcare demographics collected by Softheon. Softheon generates comprehensive real-time analytics of member demographics, geographic, transactional, and financial data of health plans, State-Based Marketplaces, and third-party administrators. Utilizing Stony Brook University Reality Deck's large screen real estate, we developed a platform for Softheon to visualize their analysis in giga-pixel resolution. Using our platform, data visualizations can be interactively placed anywhere within the four-walled tiled-display facility and thus, the immersive, 360° horizontal field-of-view workspace will allow users to experience a natural focus + context exploration of the data, in a collaborative environment.</p>															
<p><b>Details of Progress/Achievements:</b> We developed a framework in Unity3D that can take as input the Softheon analytics data and render the required graph visualizations. Additionally, we developed a plug-in that can render Softheon's dashboard webpage and interact with it.</p>															
PROJECT DELIVERABLES															
Deliverable				Achievements				Remaining To Do							
1. Develop an application that can render data visualizations in the Reality Deck				90% complete				1. Add additional data visualizations such as those available in D3.js							
2. Develop a plug-in that can render webpages				70% complete				2. Add cursor and keyboard interaction for the webpages 3. Design interactivity with the webpages using gestures							
3. Develop a framework for remote collaboration with the data shown in the Reality Deck using a head-mounted display device				Planned before April 2019				3. Design a framework that can integrate the visualizations on the Reality Deck in an HMD-based VR environment.							